

Nicholas O'Brien | Curriculum Vitae
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Education

MFA 2012 Integrated Media Art Practice, University of Colorado at Boulder
BFA 2007 Film, Video, and New Media, The School of the Art Institute of Chicago

Featured Exhibitions

NOW PLAY THIS, Sommerst House, London
The Last Survey, Microscope Gallery, Brooklyn (online performance)
Escalares Futuras, Galería Santa Fé, Bogotá, Columbia
Open Worlds, Arlington Arts Center, Arlington, VA
Labworks, Made in NY, Brooklyn
Treatment: The Plan for Rain, Knockdown Center, Queens NY (solo)
Cultural Matter: The Trolley, LiMA, Amsterdam (solo)
Dream Space, online, Sedition Art
The Sands, Essex Flowers Brooklyn NY
Undervolt&Co Fall Screening, Société des Arts Technologiques, Montreal
Dreamlands, Whitney Museum of American Art (colab w/ Lorna Mills)
Body Electric, Crossman Gallery, Whitewater, Wisconsin
PDF-OBJECTS, Mana Contemporary, Chicago
The Space Between the Skies, Apex Art NYC
Four Tools, New Media Artspace, Baruch College NYC (solo)
Contours, The Photographers Gallery, London UK
World is New, Tiger Strikes Asteroid, NYC
In the Hollow of the Valley, New Hive, online
Ways of Something, Western Front, Vancouver, Canada
You Alright?, Opening Times Library Commission, online/UK
Interface, Baryshnikov Arts Center, NYC
DVD Dead Drops Vol. 5, Museum of Moving Image, NYC
Suitable Video #5: Hits, Ragina Rex, Brooklyn
Can't Touch This, artmicropatronage.org curated by Karen Archey
Youth Culture, Future Gallery, Berlin
QR/Art, Shine a Light, Portland Art Museum
BYOB (Bring Your Own Beamer) LA, USC Ed and Gayle Roski Gallery
Marchland, Museum of Contemporary Art Chicago
<http://mybiennialisbetterthanyours.com/> Xth Biennale de Lyon

Featured Presentations

ArtTech Talk: Gameplay, Vienna Contemporary
On Essay Games, LuddoNarraCon, Online
Is this Thing On?, College Art Association, Chicago, IL
WordPlay 2019, Hand Eye Society, Toronto, CA
Blended Reality Artist Talk, Yale DMCA, New Haven
Emergent Marketplaces in Online Video Games, Radical Networks NYC
Bell Labs Artist Presentation, Bell Labs, New Providence, NJ

Good Use, Topos Bookstore, Queens NY (reading)
The Trolley, Maintainers Conference, Hoboken NJ
&Now Conference, CalArts
Perspectives 10 x 10, Pulse Contemporary Art Fair
PAF Festival, curator/judge, Czech Republic
Run Computer Run Symposium, Panelist, Rua Red, Dublin, IRE

Featured Writings & Awards

When Choices Become a Metrics..., Gamasutra Editorial, online
ENGINE, Artist in Residence, Online
A Dance of Death in the Realm of Land Art, Art in America
Media Artist Confront Old Problem..., Art in America
Handmade Visuals in Video Games..., Art in America
Kentucky Route Zero: Critical Compilation, Critical Distance
Introduction for The Black Room by Cassie McQuatter, *fluidity.online*
Creator in Residence, Kickstarter HQ, Brooklyn NY
Ian Cheng, Metropolis M, The Netherlands
Rowena Harris — Project Dialog, Space in Between, UK
Engadget Alternate Realities Grant (Finalist), Engadget, LA
Emerging Arts Writer in Digital Art (Short-Listed), Thoma Foundation
Echo, Terraform / Motherboard, online
Skins, Chips, and Stone of Jordans, Rhizome at the New Museum
Addivist Cookbook, Essayist / Contributor
Interview with Lisa Tan, Wax Magazine
Alternative Forms of Media Art Distribution, San Francisco Art Quarterly
Are Algorithms Conceptual Art's Next Frontier?, Artsy
The Council For Stellar Management: A report, The Atlantic
How a Group of Players Cracked Open Quake 3, Killscreen
Decenter: Exhibition Catalog, George Washington University, DC
Rendering Time: Post-Photographies, Catalog, Seoul SK
Contributor, Bad at Sports (2009-13)
Finding Place in the Digital, Junk Jet N°6
Summer Forum for Inquiry and Exchange, Resident, New Harmony, IN
New Sincerity: Jaakko Pallusvuo, Catalog Essay, UK
2011/2012 Turbulence Commission, Turbulence.org (funded by the NEA)
Guest Blogger, Art21, online

Featured Bibliography & Citations

The Best Games of 2020 You've Never Heard Of, Kotaku
Itch.io Featured Games, itch.io, Online
Room for Space: An Interview with Nicholas O'Brien, Keen On Magazine
On slowing down and nurturing your friendships, thecreativeindependent
Gaming on the Fringe: 2017 Roundup, Lana Polansky
Gamescenes Feature, online
10 Netartists to Look Out For, Dazed Digital, by Zach Kaplan
An Interview with Nicholas O'Brien: We are not Alright, aqnb.com
10 Up and Coming Curators, Artsy by Francesca Gavin

The Culture of Curating and the Curating of Culture(s), Brooklyn Rail
Nature By Proxy, Dazed Digital by Amy Knight
Ambient Natures, Frieze d/e by Dominikus Müller
Top 10 Exhibitions of 2011, L Magazine by Paddy Johnson, online

Featured Curatorial

Voluntary Attempts..., Elizabeth Foundation of the Arts, NY (upcoming / unannounced)
IEEE GEM Curated Exhibition, Yale University, New Haven
Activatar, Mobile Application, online
Living Room Light Exchange NYC, co-organizer
The New Romantics, Eyebeam, NYC
NURTUREArt: Videorover Season 7, Union Docs, Brooklyn NY
6<<<>>>6, Interstate Projects, NYC
NoaNN: Place, Myth, and Memory, Arti et Amicitiae, Amsterdam, NL
Notes on a New Nature, 319 Scholes, Brooklyn NY